

Beginners' Lesson 6 - Responder's New Suit Bids and Opener's Rebids ♠♥♦♣

Board 1
North Deals
None Vul

♠ Q 8 7 6
 ♥ 7
 ♦ A K 6 3 2
 ♣ K Q 4

♠ A J 9 4
 ♥ Q J 10 3
 ♦ J 9 7
 ♣ 10 9

♠ K 3
 ♥ A 9 8 4
 ♦ Q 5 4
 ♣ 8 6 5 3

♠ 10 5 2
 ♥ K 6 5 2
 ♦ 10 8
 ♣ A J 7 2

West	North	East	South
	1♦	Pass	1♥
Pass	1♠	Pass	1NT
All pass			
Lead: ♥ Q			

South shows 6+ HCP & 4+ ♥s.
 North rebids their 2nd suit &
 South, with no fit & a stopper in
 ♣s, bids 1NT
Theme: High from short side
Lead: ♥Q (top of seq.)
Winners: 2♦ 4♣
Play: Win lead with ♥K. Plays
 clubs, by playing ♣ 2 towards the
 shorter hand first (high from the
 short side). Later win ♦A & ♦K,
 making contract

Board 2
East Deals
None Vul

♠ 10 8 3
 ♥ K 8 6
 ♦ 4
 ♣ A 7 6 5 4 2

♠ 9 4
 ♥ A Q 9 5 3
 ♦ Q 10 9
 ♣ K 10 8

♠ A Q J 6 5
 ♥ J 10 7 4
 ♦ A 7 3
 ♣ 3

♠ K 7 2
 ♥ 2
 ♦ K J 8 6 5 2
 ♣ Q J 9

West	North	East	South
2♥	Pass	1♠	Pass
Lead: ♦ 4		3♥	All pass

West needs 5♥s & 10+ HCP to bid
 2♥ over Opener's 1♠. East shows
 fit & minimum (7 loser 12-15 HCP)
 hand. West has 11HCP - not
 enough for game.
Theme: Finesse
Lead: ♦4 singleton (hoping to
 ruff)
Losers: 1♠ 1♥ 2♦ 1♣
Winners: 1♠ 1♥ 1♦ 0♣ = 3 but look
 to promote 4♠s & 4♥s
Play: Best to play ♦A in case lead
 is a singleton. 3 finesses here ♠K
 ♥K ♣A. Lead low to ♥Q first - it
 loses. If North plays a ♠ win with
 ♠A, as need to keep South off
 lead to avoid ♦ruff, & draw
 trumps
 2/1 Bidding: **E S W N**
 1♠ p 1NT p
 2♥ p 3♥ All pass

Board 3 ♠ K 5
South Deals ♥ K J 6 4
None Vul ♦ J 8 5 4
 ♣ J 9 6

♠ 10 7 2 ♠ 9 4
 ♥ A 10 8 7 ♥ Q 9 3 2
 ♦ A K 10 ♦ Q 3 2
 ♣ 10 5 3 ♣ A 8 7 4

♠ A Q J 8 6 3
 ♥ 5
 ♦ 9 7 6
 ♣ K Q 2

West	North	East	South
Pass	1 NT	Pass	1 ♠
All pass			2 ♠
Lead: ♦ A			

North, with no fit but 6+pts, bids INT. South bids 2♠ to show 6 in the suit & a minimum hand.

Theme: Draw trumps, force out ♣A

Lead: ♦A - (top of seq.)

Losers: 0♠ 1♥ 3♦ 1♣

Winners: 6♠ 0♥ 0♦ 0♣

Play: Lose first 3♦ tricks & then likely the ♥A & ♣A. When get the lead draw trumps & then force out ♣A if hasn't already gone

Board 4 ♠ J 10 7
West Deals ♥ J 8 6 5
None Vul ♦ J 10 2
 ♣ A 10 2

♠ A Q 6 2 ♠ 8 4 3
 ♥ A 4 ♥ K 10 2
 ♦ A K 8 6 5 ♦ Q 3
 ♣ Q 6 ♣ K 8 7 5 4

♠ K 9 5
 ♥ Q 9 7 3
 ♦ 9 7 4
 ♣ J 9 3

West	North	East	South
1 ♦	Pass	1 NT	Pass
3 NT	All pass		
Lead: ♥ 3			

East has no 4 card major but, with 8 HCP should bid, so says 1NT (does not promise stoppers).

West has 19 HCP so enough to bid game

Theme: Length, finesse

Lead: ♥3 (4th highest)

Winners: 1♠ 2♥ 3♦ 0♣

Play: If ♦s break 3:3 then can make 5♦ tricks. Can try the ♠ finesse & promoting a ♣. Win lead & play to ♦Q - they break 3:3 & now we can play to the ♣K while still have stoppers in the other suits.

Board 5 ♠ K 8 7 3
North Deals ♥ 10 7
None Vul ♦ K Q J 7 3
 ♣ A 2

♠ 9 4 ♠ 6 5
 ♥ J 9 4 ♥ A 6 3 2
 ♦ 10 8 5 2 ♦ A 9
 ♣ 10 9 6 4 ♣ K Q 8 5 3

♠ A Q J 10 2
 ♥ K Q 8 5
 ♦ 6 4
 ♣ J 7

West	North	East	South
Pass	1 ♦	Pass	1 ♠
All pass	2 ♠	Pass	4 ♠
Lead: ♣ 10			

South bids their longest suit. North, with 13 HCP, confirms the fit & minimum hand. South has 13 HCP, enough for game

Theme: Force out As, finesse

Lead: ♣10 (top of seq.)

Losers: 1♥ 1♦ 1♣

Winners: 5♠ 0♥ 0♦ 1♣

Play: Win lead, draw trumps (2 rounds), leaving ♠K in Dummy as an entry. Lead low to Dummy's ♦s. With a 4:2 split we can only establish 2 extra♦ tricks so need to rely on ♥s, Again lead low to Dummy's ♥s & we find the ♥A is onside.

Board 6 ♠ 7 6
East Deals ♥ 8 4
None Vul ♦ K 8 5 4
 ♣ J 9 7 6 2

♠ K 10 3 ♠ Q J 5 4 2
 ♥ 6 ♥ A K Q 10 5
 ♦ A 9 7 6 ♦ 3 2
 ♣ A K 10 5 3 ♣ 4

♠ A 9 8
 ♥ J 9 7 3 2
 ♦ Q J 10
 ♣ Q 8

West	North	East	South
2 ♣	Pass	1 ♠	Pass
4 ♠	All pass	2 ♥	Pass
Lead: ♦ Q			

East bids the higher of their two 5 card suits. West knows they have a fit & game so bids their long suit first. East shows their 2nd suit (4+♥s) before West bids game

Theme: Discard a loser on a winner

Lead: ♦Q - (top of seq.)

Losers: 1♠ 0♥ 1♦ 0♣

Winners: 3♥ 1♦ 2♣

Play: After winning lead with ♦A, East plays ♣A & ♣K first & discards a losing♦ in their hand. Makes 11 tricks

Simple **E S W N**

Bidding: 1♠ p 4♠ All pass

Board 7
South Deals
None Vul

♠ K 8 7 5
♥ K 5
♦ K 8 5
♣ A 10 6 5

♠ 10 9 4
♥ J 6 3
♦ 7 6 2
♣ K Q J 4

♠ Q 6 2
♥ Q 10 9 4 2
♦ Q 9 4
♣ 9 2

♠ A J 3
♥ A 8 7
♦ A J 10 3
♣ 8 7 3

West	North	East	South
Pass	1 ♠	Pass	1 ♦
Pass	3 NT	All pass	1 NT
Lead: ♣ K			

South opens longest suit & North shows their 4 card ♠ suit. South is min. (12-14), no fit in ♠s & balanced so bids 1NT. North has 13 HCP & balanced - enough for game

Theme: Finesse
Lead: ♣K (top of 3 card seq.)
Winners: 2♠ 2♥ 2♦ 1♣

Play: Declarer should win with ♣A here as this promotes ♣10 to be a stopper. Play the ♦K & then lead low to South's ♦10, it wins so now play ♦A & see the ♦Q drop, the ♦J becomes the 4th ♦ winner. Then lead to ♠K & then lead low to ♠J. It wins & can now play ♠A for 3rd ♠ trick. Makes 10+ tricks

Board 8
West Deals
None Vul

♠ K 8 3 2
♥ 10 7 3
♦ K Q 9 4
♣ A 4

♠ A J 9 5 4
♥ Q J 6 5
♦ A 8
♣ K 3

♠ 10
♥ A 9 8 4
♦ J 6 3
♣ J 10 9 6 2

♠ Q 7 6
♥ K 2
♦ 10 7 5 2
♣ Q 8 7 5

West	North	East	South
1 ♠	Pass	1 NT	Pass
2 ♥	All pass		
Lead: ♦ K			

East has a 4 card major but only 6 HCP so bids 1NT. West shows their 2nd suit (4+ cards). East prefers ♥s but is a minimum hand so passes

Theme: Ruff, finesse
Lead: ♦K (top of seq.)
Losers: 4♠ (ruff) 1♥ 1♦ 2♣
Winners: 1♠ 1♥ 1♦ 0♣

Play: West needs to ruff losing ♠s in Dummy. Defenders should play trumps to reduce East's ruffing capability. Win lead with ♦A, play ♠A & ruff ♠4 in Dummy. Could try ♣J finesse, only playing ♣K if South plays ♣Q. It loses to ♣A but promotes ♣K. North can take their ♦ winner & lead a trump but E/W should be able to ruff 2 ♠s in East